## Year 11 – GCSE Drama Knowledge Organiser- Concept Proforma



#### What is a concept pro-forma?

The concept pro-forma is your chance to explain to the examiner your understanding of your performance text and the intentions for your performance. The pro-forma will be read by your examiner BEFORE they come to visit the school, so it is a great opportunity for the examiner to get a first impression of your characters and to what extent you have thought about your performance and the meaning it will create. The concept pro-forma is worth 20 Marks.



You should attempt to complete all sections in detail, and think carefully about the responses you give. Each question on the pro-forma is looking for something slightly different, although the way the questions are worded can make some questions feel very similar to others. For this reason, it's really important that you do not repeat yourself (the exemplar material will help you to understand what 'ingredients' are required for each question) and to therefore avoid repetition.

It's best to write your answers to each section on a word document first, as the interactive PDF can have issues saving.

The best way to think about this pro-forma is to see it as a log of the research, thought processes and decisions that fed into and helped you develop the final performance.

There are 4 sections you are required to complete, and guidelines for each individual section are given below:

### The questions ask the following....

- 1. What are the major demands of the text? You should consider the structure of the extracts in the context of the whole performance text and the original intentions of the playwright.
- 2. What is your artistic vision for the two extracts?
- 3. How did you develop your role(s) or design(s)? As an actor you should consider semiotics, the use of language, gesture and expression. As a designer you should consider proxemics, mood, supporting characters and supporting the chosen genre and style.
- 4. How do you want the audience to respond to your presentation of the extracts as an actor or designer? Give specific examples from each examples from each examples.



### Before you answer the questions make sure you have the following information:

- The play as a whole
- The Playwrights vision
- The characters you are playing
- The characters situation and their relationships on stage with other people in vour scene

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Example of Breakdown of the questions (this is linking to the play DNA by Dennis Kelly) but gives you an example of how

Q3

it is answered and what the questions mean.

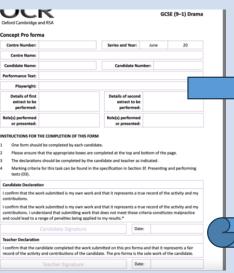
Q1



This is where you explain to the examiner what it is you are hoping to achieve in your performance. By 'artistic vision' you need to explain your own personal interpretation of the play and the particular ideas and messages you want to bring out in your performance. It is important to sider that a play will have multiple ways that it can be interpreted and viewed. As an actor and deviser, you will have made decisions about what you want to portray through your performance, your job is to explain why you think it's so important to focus on these aspects over any Remember, the question is asking you how your 'artistic vision' feeds into the 'two extracts', so it is important that you show an awareness of how the two performances you will be showing are linked in terms of the themes and ideas you wish to My overall artistic vision for the two extracts is to show how much damage the event of Adam's disappearance has dealt to the characters. Both the extracts I am performing are near the beginning of the play, and I wanted to show that from a very early stage, almost immediately after Adam's 'death', key players within the social ierarchy are already beginning to crack. Even though I am playing two different characters (Leah and John Tate) who react with in very different ways (Leah turns to attention seeking tactics whilst John lashes out in an attempt to maintain his power and authority over the group) I still want to show that there is an underlying similarity between nearly all of the main characters: they are haunted by what has happened are accept their personal responsibility, and are cracking under the pressure of the moral dilemma that hangs over them. My portrayals of both characters are quite exaggerated, even melodramatic, to reflect the extreme pressure they are under scenes, to help communicate the idea that they cannot think straight and are living in a world where nothing makes any sense. I think that this reflects Kelly's intentions as shown through many of the lines are deliberately fractured and quite alienating. For example, in Leah's monologue, I am constantly wringing my hands and messing with my hair to demonstrate how much stress her body is under. Throughout my scene as John Tate, I am toying and fiddling with a knife, which not only shows how John Tate sees violence as the only answer to the problems he faces, but perhaps hints at the fact he is contemplating an escape from the situation all together...

3. How did you develop your role(s) or design(s)? As an actor you should consider semiotics, the use of language, gesture and expression. As a designer you should consider proxemics, mood, supporting characters and supporting the chosen genre and style. Simply put, this is where you explain what specific performance areas you worked on to help make your artistic vision (section 2) a reality. Remember you need to refer to both your performance extracts here, and to be really specific in the way that you are talking about your decisions (right down to individual lines if it helps). At this point, the guide will focus specifically on actors. Think about your decisions about: Facial Expressions & Gestures Movement and Space When working on my monologue, I tried to focus on my use of voice work when developing my role. As Leah, I wanted to come across as slightly unhinged and psychotic. I would focus on blurting out lines as fast as possible, followed by lengthy pauses, to help show how Leah's mind worked in an erratic way. I also tried improvising Leah's monologue based on what I could remember (before I had fully learned the lines), to help think more carefully about the character's emotional state rather than the words on the page. My movements further complimented this, as I tried to work on appearing fidgety and uncomfortable in my own skin. To help enhance my movement, I looked at amateur performances of this monologue on YouTube. I saw one performance where Leah paced frantically up and down the stage throughout the monologue. Whilst I thought the idea of pacing up and down for the entire monologue to be a bit repetitive, it made me think how I could make better use of the whole stage in my performance When working as part of the group, we started by mind mapping our individual characters and comparing ideas. We immediately noticed how diverse the characters were, and how they acted totally different (Cathy is emotionless compared to Danny who is panicking). I wanted to show John Tate as a fierce character, but one that was losing his grip over the group. To do this, I worked on violent facial expressions and gestures, frequently frowning, clenching my fists, and toying with a knife throughout. I wanted to show that John Tate saw violence as the answer to his failing power, even though people were losing respect for him, so I wore a fraved vest as a symbol of his failing power, and had him punching and stabbing random objects to show his frustration at the lack of control he has.

Q4 This is quite straightforward, explain to the examiner what your intentions are for the audience. What do you want them to think? What do you want them to feel? Remember to consider the impact of your performance both during your performance and after it. Remember to try and link some of the ideas here to the artistic vision you set out in Through my performance, I want the audience to understand that my two characters are essentially victims who are trying to cope in different ways. I want the audience to feel a certain level of sympathy for the characters, as they are not directly responsible for what happened to Adam. For example, during Leah's monologue she realises at the end that she is "in trouble now, Phil. Don't know how this'll pan out." After "Phil" I pause for around 5 seconds to allow the audience to register Leah's pain and suffering. This is then further emphasised when I say "Don't know how this'll pan out" in a high pitched and stressed way, almost close to tears. I want to show the horror Leah feels at the realisation of just how serious the situation is. However, I also want the audience to feel a sense of frustration at both of my characters, as they both have the potential to do good but choose not to. During my portrayal of John Tate, I want the audience to see through his words of reassurance and realise that John is in fact as scared as everyone else. For example, during John Tate's line: "It's a bit serious, but let's not, I mean come on, let's not over play the, the, the" I try to vary my facial expressions erratically from moments of realisation of how bad things are, to angry denial that anything is wrong at all. This is further emphasised by the fact that he keeps getting his knife out (as a symbol of control) and putting it away again (when he feels those pands of conscience and regret). I also use pauses after 'serious', 'not' and 'come on' to allow the awkward silences to settle on the group and for the audience to realise that John Tate's authority is failing, which foreshadows Phil's takeover later on. After the performance is finished. I want the audience to reflect on how these two characters could have acted differently, and to wonder if Adam might have been saved if only they said what they were really thinking...



Please make sure you know the following for the form
- Centre Number
- Candidate Number
- Name of Characters
- Name of play
- Name of Playwright
- Storyline of each scene

ノ	Key Vocabulary	Vocab you can use this to describe within your answers
	Vocal Techniques	Accent, pitch, pace, volume, pronunciation and pauses
	Physical Skills	Facial Expressions, Body Language, Gestures, Movement and Posture
	Reactions	How you react to other characters on stage or with the audience during your monologue
	Proxemics	Where and how you stand in relation to your characters situation on stage.
	Levels	The level In which your characters status is, for example you could use staging to show you have power over the situation.
	Vision	What you want the audience to feel in relation to what your character is going through
	Link to themes and context	How you will use your acting skills to ensure the themes and context of the playwright are being performed to show the characters intention during the scene.